



PROUDLY PRESENTS

THE Colliers 1/2023 Touch Competitions

Monday Night: Mixed
Tuesday Night: Veterans 30+



TOWNSVILLE CASTLE HILL TOUCH AS
Trading as
TOWNSVILLE TOUCH FOOTBALL

CONDITIONS OF ENTRY

- Nomination/Registration Process
- Services & Information
- By-laws
- Queens Park Field Layout

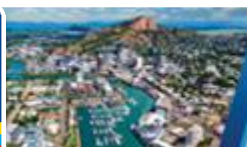
Office (Tues-Fri; 1pm to 5pm)
Phone: 4778 2879
Mobile: 0417 003 464
Email: jan@townsvilletouch.com

Competition
Queens Park
33A Paxton Street
NORTH WARD Qld 4810

Postal
TCHTA
P.O. Box 7576
GARbutt Qld 4814

Website: www.townsvilletouch.com

Colliers



Looking to invest in property in Townsville QLD?

We give you more options to
find your property faster.





Townsville Touch Football. Colliers Season 1/2023 Night Competitions



- **Monday Mixed Competition:** Commences on the 06/03/2023 with Grand Finals on the 24/07/2023.
- **Tuesday Veterans Over 30+ Competition:** Commences on 07/03/2023 with Grand Finals on the 25/07/2023.
- **Venue for all Matches:** All matches are played at Queens Park, North Ward.

TEAM NOMINATION FEES (All prices include GST)

All teams wishing to play in the TTF Season 1/2023 Colliers Mixed or Veterans competitions are to nominate their team:

- ➔ On-line via our webpage at www.townsvilletouch.com
- ➔ A \$330 minimum non-refundable deposit is to be paid by direct deposit before the team will be included in the draw.

Nomination fees (note these prices include the \$330 deposit) for the Monday and Tuesday competitions are:

- Nomination Fee is **\$1550.00** per team with **50% (\$775.00)** due the first night the team plays and the remaining **\$775.00** due on the second night the team plays. Teams paid in full on or before their second match will also receive a free Touch ball.



The Nomination Fee is now ALL INCLUSIVE and players will no longer be required to pay match-fees each match.

- Late Nomination is **\$1660.00** per team. This includes the late fee of **\$110.00** which is imposed on any team that has not paid their nomination fees in full on or before their second match.
- Teams not paid in full (including the late fees if applicable) by close of business on Friday **24/03/2023** will not be permitted to play until their team's nomination fees are paid in full.
- Any team that withdraws within the first 2 weeks of competition will be liable for the deposit fee of **\$330.00**. Any team that withdraws after the second week of competition is liable for the **full Nomination fee (including the late fee) of \$1660.00**.

PAYMENT OPTIONS



On-line Credit Card Payment: After nominating your team online, follow the payment instructions for credit card payment.



Direct Deposits (Preferred): Payment can be made to TTF Commonwealth Bank Account:

Acct Name: TTF

BSB #: 064817 **A/C #:** 0092 2673

Reference: Your team's 'Name.'



Cash Payment: Can be paid to the competition administrator at Queens Park during competition times.



Card Payments: Mastercard, Visa, Apple Pay, G Pay payments are also accepted at competitions.

A Tax Invoice will be issued ONLY if requested.

NOMINATION CLOSING DATE

Nominations for the first week close **5:00pm Wednesday, March 1st, 2023**. Late nominations may be accepted up to the third week of competition only if fields and timeslots permit. Please note that early nominations will receive priority.

SPECIAL NOTE: To be accepted your team nomination **MUST** also include at least one (1) person (2 would be preferable) who is to be available to referee on the nights your team plays. These nominee/s are not required to have completed a referee course prior to refereeing, but any who are not accredited are required to complete the Australian Sports Commissions General Officiating Principles online course at <http://learning.ausport.gov.au> and should attend the first available Level 1 course. Referees are to register online via the TTRA webpage www.ttra.org.au/register so that they can be included in the draw and to receive their referee payments.

Please support our Valued Sponsors for 2023

Colliers; Key Motors Townsville;

Townsville City Council; Queensland Government (S&R); KH Digital;

Coca Cola, DC Services; Complete TAG Solutions; Shellz Shaved Ice,

RID Australia; Willow Screens; Dianne's Catering



ONLINE TEAM NOMINATION & PLAYER REGISTRATION PROCESS

Townsville Touch Football utilises the Touch Football Australia sports registration technology from MySideline which allows members to nominate their team and their players to register online.

Nominating a Team

To nominate a team online; visit the **Townsville Touch website** – <http://www.townsvilletouch.com> – and click on **'COMPETITIONS'** then either **'Monday Mixed'** or **'Tuesday Veterans'**. Check out the **'2023 CONDITIONS OF ENTRY'** then click on **'NOMINATE MY TEAM'**.

Click on **'2023 Monday Mixed'** or **'2023 Tuesday Veteran'**, then click on **'REGISTER.'** Enter the team's details.

The last step in the online team nomination will allow you to **invite your teammates** via email to register as a player in the team. **Make sure you include your own email address** in this list, so that you can use the link to register as a player as well.

You will be required to have an **NRL account** to nominate a team but this is easy to obtain just follow the instructions when nominating your team.

Paying for your Team

The team nomination fee can be paid by **CREDIT OR DEBITCARD OR TRANSFER** when nominating online (note there is a small fee when using this method) or alternatively payment can be made by **EFT** (use team name as reference) into the TTF bank account. **CASH** or **PAYMENT BY CARD** may be made during competition times to the Competition Administrator. See directions for **PAYMENT OPTIONS** available on the previous page.

Registering as a Player

Players can register to their team using the **link** in the email that was sent when your **Team Contact** nominated the team or if a player didn't receive an email, then they can register online via our webpage.

Click on **'REGISTER'** then click on **'I'M READY TO GO!'** Click on the competition your team is nominated in and then type in the team's name. When team name appears click on the team and then click on **'REGISTER'**. Follow the instructions.

Each player will be required to have an **NRL account** to register but this is easy to obtain just follow the instructions when registering to your team.

Manage Your Membership

Once a team or player is registered, they can log into the Touch Football Online system to manage their details.

TEAM MANAGER/CONTACT (the person who registered the team) can update their team's contact details as needed.

PLAYERS can also update their details as needed.

To access the Touch Football Online System, log-in via the **Townsville Touch website** – <http://www.townsvilletouch.com>



Online Registration provided through our partnership with:



MYSIDELINE

**THE THRILL
OF THE GAME**



Colliers

Please support our Valued Sponsors for 2023

Colliers; Key Motors Townsville;

Townsville City Council; Queensland Government (S&R); KH Digital;

Coca Cola, DC Services; Complete TAG Solutions; Shellz Shaved Ice,

RID Australia; Willow Screens; Dianne's Catering



ADMINISTRATION, SERVICES & OTHER INFORMATION

1. COVID RESTRICTIONS

COVID restrictions may be imposed at any time by the Queensland Government. Teams will be informed of these via our webpage and Facebook. We will also notify each team contact of any changes by email.

Note: REMAIN AT HOME IF YOU ARE UNWELL

2. Administration

The Townsville Castle Hill Touch Association Inc. trading as Townsville Touch Football (TTF) can be contacted via the Secretary, Tuesday to Friday from 1 to 5pm by phone or email. A staff member is also available at the TTF Clubhouse which is situated at 33A Paxton Street, North Ward, during competition times only.

3. Parking

A car park is available for players and supporters in front of the clubhouse at Queens Park. It is accessed from the entryway in Paxton Street. Parking is also available in Burke and Kennedy Streets. **Note: NO parking is permitted in the Child Care marked parking bays in Kennedy Street or on any grassed areas surrounding or within the Queens Park boundaries. Vehicles parked in these areas may be fined and towed.**

4. General use of Fields

Use of the fields at Queens Park other than scheduled fixtures and finals is not permitted without approval from the TTF executive in conjunction with the Townsville City Council.

5. Spectators

Spectators are welcome to watch matches from the club house or on the fields at Queens Park, but for the safety of players and officials, **MUST** be at least five (5) metres from the field of play.

6. Alcohol, Glass Containers, Glass/Metal Water Bottles & Smoking

- It is **illegal** to bring alcohol onto Queens Park. Alcohol (beer & spirits) however, may only be purchased from our licenced bar situated in the breezeway of the clubhouse and is to only be consumed within the paved/fenced area in front of the clubhouse.
- Glass containers and bottles are not permitted onto the park as it is a council designated sports park. TTF is committed to enforcing this rule in order to protect our members and supporters.
- No metal water bottles are permitted on the side of the fields due to the potential hazard that they pose for players and officials.
- Smoking is **NOT** permitted within the boundaries of Queens Park or within 5 metres of the clubhouse. Smoking is only permitted in any of the parking areas.
- If any person (i.e., player, coach, or spectator) is suspected of being affected by alcohol or drugs, in the opinion of a TTF official (i.e. match referees, club delegate or TTF executive) then that person shall not be permitted to participate in a match, and they may be asked to leave the park.

7. Bar (Drinks & Food)

- The TTF bar does not have food available during the night competitions. However, crisps, confectionery, water, softdrinks (in plastic bottles & cans), Powerade and alcohol may be purchased from our licenced bar at all night competitions.

8. Referees (Match Officials)

- All teams **MUST** supply at least one (1) referee (though 2 would be preferable) who is to be available to referee each week that the team plays. Usually, only one will be required each week, but two is preferable in case of injury etc.
- If a team's referee is unable to attend their allocated match, then the team is responsible for ensuring that they have someone to fulfil any referee duties allocated to their team referee.
- Accreditation:** All referees must (at a minimum) complete the free **Sport Australia Community Officiating General Principles** online course via **THE NEST** - <http://touchfootball.etrainu.com>. Referee courses are held throughout the season – please visit www.ttra.org.au/start to find out when the next course will be held.
- Payment:** All referees must register and provide their bank details to the Townsville Touch Referees Association Inc. (TTRA) via www.ttra.org.au/register in order to receive their payment at the end of the season. Referees will be paid \$20/referee/match by the TTRA.

Please support our Valued Sponsors for 2023

Colliers; Key Motors Townsville;

Townsville City Council; Queensland Government (S&R); KH Digital;

Coca Cola, DC Services; Complete TAG Solutions; Shellz Shaved Ice,

RID Australia; Willow Screens; Dianne's Catering

Colliers



- **Uniform:** All referees will be required to wear the TTRA (white/lime green) on-field referee shirt when they referee. These may be borrowed from the TTRA but **MUST** be returned on the night.
- **Whistle:** Whistles may also be borrowed from the TTRA but **MUST** be returned each night. New whistles are available for purchase from the TTRA in the referee's room on match night. If purchasing a whistle from a sporting goods store, ask for an ACME Thunderer 58.5 (metal, no finger grip).
- **Referee Draw:** The draw with referee allocations will be emailed each week to the team contacts. Referees who have registered, via the TTRA webpage will also be notified of what matches they have been allocated to referee. It will also appear on our webpage and Facebook.

9. Competition Draw

- The draw will be done on a weekly basis until nominations close. After nominations close the draw for the season will be completed and appear on our webpage.
- The week's draws with referee allocations are emailed to all team contacts each week and a copy is also placed on the TTF website www.townsvilletouch.com. This site provides the draw, referees draw, results and other important information. The draw is also available on our Facebook page.

10. Wet Weather

TTF rarely have to cancel matches due to wet weather, however if the situation does occur then the team contact for each team (Mixed & Veterans Comps) will be notified either by phone or email and it will be up to them to contact their team members. A notice will also appear on our website and Facebook page. Please ensure that your contact details are kept up to date to ensure you receive any cancellation notifications.

11. Insurance Cover

- The Touch Football Australia's 'Accident Insurance Scheme' covers all players and officials who participate in a TFA affiliated competition that meets the insurance criteria. Players, referees, and officials **MUST** be registered online to be covered.
- Referees must be accredited to a minimum Level 1 to be covered for Professional Indemnity.
- Full details of the cover are available on the TFA website which can be accessed via the link on our webpage. In menu go to <Resources><Injuries & Insurance>. **Income Protection is not included.** All members are advised to consider the adequacy of the cover and decide whether or not to take out their own additional insurance.

12. Injuries

- **ALL** injuries are to be reported to the referee at the time of the injury for noting on the back of the scorecard.
- An '**Injury Report**' is also to be completed by the injured person and submitted to the TTF administration no later than the next business day.
- An 'Injury Report' form is available from the Competition Administrator at the competition or from our website under <Resources><Injuries & Insurance>.
- This link can also be used to make a claim. Download and complete the claim form or contact Sportscover (JLT Sport) on 1300 130 373 or <https://touchfootball.jltsport.com.au> and request a claim form.

13. First Aid

The only first aid that will be administered at the venue is immobilising and applying ice to the injury (ice and bandaids are available from the bar). Our staff and executive members are at the venue as administrators and are not qualified medical staff. If the injury is more serious and requires urgent treatment we recommend that you phone an ambulance (**000**) from the field as they will ask a number of questions about the injured person. If an ambulance is called, please advise the TTF admin a.s.a.p. to organise the closest entry point to Queens Park. It is recommended that injured players attend a medical practitioner of their choice for clearance before recommencing to play.

14. Match Balls

Each team who is fully paid by their second match will receive a free Touch football. Teams that pay after their second match will be required to supply their own ball for each match. Teams may also borrow a Touch ball from the Bar for their match. Players must sign when borrowing a ball and if it is not returned at the end of the night that person may be responsible for the cost of a replacement.

15. Procedure Each Week

Start of Match

- Record your players that play in your match using the Team Manager app. It is best to have at least two people have access to the app so that if the Team Contact is away, someone else in the team can record the players who played.

Please support our Valued Sponsors for 2023

Colliers; Key Motors Townsville;

Townsville City Council; Queensland Government (S&R); KH Digital;

Coca Cola, DC Services; Complete TAG Solutions; Shellz Shaved Ice,

RID Australia; Willow Screens; Dianne's Catering

Colliers



End of Match

- Ensure that all your players (including fill-in player) that played that night have **'been recorded via the Team Manager App'**. Players can be recorded up to 2 hours after their match ends.

Note: *Players who are not correctly 'recorded' as playing via the Team Manager app will not have that match count towards their eligibility to play in the finals.*

- At the end of match, check and confirm the score with the referees. If there is a protest on the match, inform the referees who will mark the scorecard accordingly. Obtain the appropriate 'Protest' form from the competition administrator immediately after the match, complete and submit to Admin before leaving Queens Park.

16. Protest Info

- All protest reports are to be signed by the Team Contact/TTF Official and submitted to the TTF Secretary/Administration **immediately** following the match.
- Further supplementary information may be submitted by email to the TTF Secretary within **48 hours**.
- Protest reports relating to final score, by-laws etc. will be addressed by the TTF Executive.
- In general reports lodged on match day/night will not be addressed until the next business day after the incident.
- Protest forms are available from administration during the competition.

Note: *Protests against refereeing decisions will not be accepted.*

17. Disciplinary Info (as per the TFA Disciplinary Regulations Manual 2014 – full version available on our webpage)

- If a player is given a **'period of time'** by the referee, that player will not incur any further sentence.
- If a player is **'sent from the field of play for the remainder of the match'** by the referee
 - The player cannot take any further part in that match and is to move and remain outside the Perimeter (i.e. 5 metres from the boundary of the field of play) for the remainder of the match.)
 - The referee/s will be required to complete an 'Incident Report' **immediately** following the match.
 - Further supplementary information can be submitted by the referee by email to the TTF Secretary within **48 hours**.
 - A copy of the Incident Report will be sent or emailed to the charged person within **two (2)** business days of the relevant match at which the incident occurred. If TTF doesn't have contact details for the charged person, it will be emailed to the Team Contact (Mixed/Veterans) who will be deemed to be responsible for passing this notification onto the player/s in question.
 - When a player is sent from the field of play for the remainder of the match, they will automatically incur a **two (2) match suspension**. Two (2) matches refers to the period of time it takes for two matches to be completed by the team in the division from which the player was suspended. A bye does not count as a match completed. While suspended the player is also suspended from any matches in any other competition/s conducted by TTF or any other affiliated Touch association.
- If the Disciplinary Tribunal Chairman feels that the incident that resulted in the send-off warrants any further action than the automatic two (2) match suspension, a **full TTF Disciplinary Tribunal** would be convened, who would then hear the matter.
 - A **Tribunal Hearing** will be arranged as soon as practicable after the incident.
 - **Notification of a Tribunal Hearing** will be emailed to the player/s involved if TTF have their contact details on record. If their contact details are not on record, notification will be emailed to their team contact (Mixed/Veterans), who will be deemed to be responsible for passing this notification onto the player/s in question.
 - Player/s involved would be informed of the date of the hearing and would be required to attend to present their case.
- A person, who has been convicted of an offence, and received a penalty shall have the right to appeal against the decision the tribunal imposed on them, if that person can satisfy the Appeal tribunal that:
 - Significant new evidence has become available, or
 - The person is challenging the severity of the sanction.
- If a person decides to appeal the finding, they must:
 - Lodge a **'Notice of Appeal'** form stating in full the details of the grounds of appeal within seven (7) days of the notification of a determination of the Disciplinary Tribunal to the TTF Secretary.
 - Pay the appeal fee which shall be **\$200** for the first level of appeal – this amount will only be refunded if the appeal results in the charge being dismissed or reduced.
- If accepted an appeal hearing will usually be held within **twenty-one (21) days** of receipt of the Notice of Appeal.

NOTE: *Players are to note that swearing is NOT acceptable during Touch matches.*

Please support our Valued Sponsors for 2023

Colliers; Key Motors Townsville;

Townsville City Council; Queensland Government (S&R); KH Digital;

Coca Cola, DC Services; Complete TAG Solutions; Shellz Shaved Ice,

RID Australia; Willow Screens; Dianne's Catering

Colliers



S1/2023 MIXED & VETERAN COMPETITION (Winter) RULES & BY-LAWS

1. RULES OF PLAY:

- 1.1 The TTF Season 1 Mixed and Veteran competitions will be conducted under the Touch Football Australia Rules, **8th Edition** and Amendments. Subsequent sub-sections specify supplementary competition by-laws and procedures to be applied by TTF.
- 1.2 All teams participating in any TTF competitions agree to be bound by TFA and TTF rules, procedures and 'Codes of Conduct'.

2. COMPETITION STRUCTURE - TEAM NOMINATIONS, FEES, DIVISION, POOLS, GRADES:

2.1 Team Nominations

- 2.1.1 Team nominations for the Season 1 Mixed and Veterans competitions are to be 'individual' nominated teams (i.e. not required to be club teams)
- 2.1.2 Team nominations are to be completed online via the TTF webpage. Nominations are due by the set date for teams to be included in the first week's draw.
- 2.1.3 **Late nominations may be accepted up to the third week of competition, only if fields and timeslots permit.**
- 2.1.4 Each team must have a nominated '**Team Contact**' who will be responsible for the payment of all team nomination fees, registration of their team's players and be the primary contact for the team.
- 2.1.5 A minimum of four (4) teams is required to constitute a competition.

2.2 Team Nomination Fees

- 2.2.1 **50%** of the team nomination fee of **\$1550** is to be paid the **first night** the team plays with the remaining **50%** to be paid in full on or before the team's **second match** in their respective competitions.
- 2.2.2 Teams not paid in full on or before their second match will incur a late fee of **\$110.00 (inc gst).**
- 2.2.3 Any team that has not paid in full (including the late fee if applicable) by midnight the third night of the competition will not be permitted to play, and their players listed as **un-financial** until their team's nomination fees are paid in full. **See Rule 18.8 to 18.10** for the penalty if the team withdraws from the competition.

2.3 Team Name

- 2.2.1 The team's name (**maximum of 20 letters**) should contain a business name where possible, though this is not compulsory.
- 2.2.2 Team names deemed to be offensive or in poor taste will be rejected. Teams in the same competition must have different names. A team proposing a name that has already been taken will be asked to propose an alternative name.

2.4 Divisions, Pools Grades

- 2.4.1 The divisions to be contested will be, Mixed on Monday nights and Veterans on Tuesday nights.
- 2.4.2 For the first two (2) weeks of both competitions, teams will play each other, and points will **not count** during this period.
- 2.4.3 After this period, teams will then be split into one or more pools to play their round matches, and points will then count.
- 2.4.4 Teams may be moved to a different pool at any time during the competition if necessary. Teams are to be aware that if they use 'fill-in' players of a different standard than their normal players, the team may be moved into a different pool.
- 2.4.5 The Association reserves the right to move teams at any time and any points that have been accumulated by a team prior to the move will be carried into their new pool. Any team concerned with being moved are to contact the Competition Administrator.
- 2.4.6 After the round matches if numbers permit, teams in each pool will be split into grades for the final series. The top four (4) teams in each grade will then play a two-week final series.
- 2.4.7 In the Veteran competition where there is only one gender (e.g. male) catered for, both genders may participate. If both genders play it is not considered a mixed competition.

3. REGISTRATION/INSURANCE:

- 3.1 All team contacts must ensure that their players (including any new players) have registered online for their team before they participate to be covered by the TFA National Insurance Policy. This is to be completed online with Touch Football Online via the TTF webpage at www.townsvilletouch.com
- 3.2 Late registrations will be accepted up until the close of business **1st June** in the year of the competition. After this date players will no longer be able to register online to the current season and players not registered by this date will not be permitted to play in the final series.

Please support our Valued Sponsors for 2023

Colliers; Key Motors Townsville;

Townsville City Council; Queensland Government (S&R); KH Digital;

Coca Cola, DC Services; Complete TAG Solutions; Shellz Shaved Ice,

RID Australia; Willow Screens; Dianne's Catering

Colliers



- 3.3 Teams playing unregistered players may be liable to forfeit any match in which unregistered players have competed.
- 3.4 All referees are to register online to the TTRA before they commence refereeing to be covered by the TFA Insurance Policy.

4. TEAM UNIFORM & FOOTWEAR:

- 4.1 All teams will be recognised by their team colours in accordance with the following.
- 4.1.1 **Playing Tops**
- Playing tops must be a shirt or singlet of the same colour that is **not more than 30% white** as it clashes with our referee's uniform.
 - Shirts must have an identifying number not less than **16cm** in height, clearly displayed on the rear of the playing top.
 - Identifying numbers must feature no more than **two (2) digits**.
 - Players may wear a long-sleeved shirt under the official shirt.
- 4.1.2 **Playing Shorts/Bike Pants**
- Players are to wear shorts or bike pants preferably in their team's predominant colour.
- 4.1.3 **Predominant Colour**
- Predominant colour means the strongest or main colour that takes up at least 80% of the visible surface of the item of clothing. This is optional in the Mixed or Veteran competitions.
- 4.1.4 **Socks and Footwear**
- All players must wear socks and regulation footwear.
 - Footwear must be light leather or synthetic boots with soft moulded soles. **Footwear with screw-in studs ARE NOT permitted to be worn by any players or referees.**
- 4.2 All teams are expected to be in their team's current uniform by the sixth week of the competition. Teams not in uniform by this date may be penalised by a loss of one (1) point.

5. WEARING OF HATS, GLASSES, SUNGLASSES, & MEDICAL SUPPORTS:

- 5.1 Hats and caps are permitted during a match provided that they are safe and have no dangerous parts.
- 5.2 Glasses and sunglasses may be worn by players and referees provided that they are safe and securely attached at the back with a band.
- 5.3 Players and referees may wear sport monitoring equipment and medical supports such as knee or ankle braces provided that the items are not dangerous.
- 5.4 Any fibreglass, plaster-of-paris, or solid fixtures of a medical nature **cannot** be worn while playing or refereeing.

6. JEWELLERY & FINGERNAILS:

- 6.1 Players are not to participate in any match while wearing any items of jewellery, chain, identification band/bracelet or similar items that may prove dangerous. If any such item cannot be removed, it must be taped to the satisfaction of the Referee.
- 6.2 Long (extend beyond the finger-flesh when viewed from the palm) or sharp fingernails are not permitted unless taped to the satisfaction of the Referee.

7. MINIMUM AGE REQUIREMENT:

- 7.1 **Mixed Competition**
- 7.1.1 All players must attain the age of **12 years or over** by the 31st December in the year of the competition in order to be eligible to participate.
- 7.1.2 In the event that an underage player is utilised, the match will be classed as a forfeit by the offending team.
- 7.2 **Veteran Competition**
- 7.2.1 All players must attain the age of **30 years or over** by the 31st December in the year of the competition to be eligible to participate.
- 7.2.3 In the event that an underage player/s (i.e. a player who is not 30 by the end of the year is utilised) the match will be classed as a forfeit by the offending team).

8. NUMBER OF PLAYERS IN A TEAM:

- 8.1 A team is to consist of a maximum of fourteen (14) players in any match, with no more than six (6) of whom are allowed on the field at any time. Any team that plays more than fourteen (14) players will have their match counted as a forfeit.

Please support our Valued Sponsors for 2023

Colliers; Key Motors Townsville;

Townsville City Council; Queensland Government (S&R); KH Digital;

Coca Cola, DC Services; Complete TAG Solutions; Shellz Shaved Ice,

RID Australia; Willow Screens; Dianne's Catering

Colliers



- 8.2 In Mixed gender competitions, the maximum number of males allowed on the 'Field of Play' is three (3), the minimum male requirement is one (1) and the minimum female requirement is one (1).

9. MINIMUM NUMBER OF PLAYERS TO START:

- 9.1 A Team must have a minimum of **four (4)** players on the field for a match to commence or continue, except during a Drop-Off.
- 9.2 In the Mixed competition the four players must comprise of a minimum of one (1) male up to a maximum of three (3) males and a minimum of one (1) female.
- 9.3 Where the number of players on the field from one Team falls below four (4) the match will be abandoned, and the non-offending team is declared the winner. **This does not apply for players sent to the 'Sin Bin Area'.**

10. TEAMS A PLAYER CAN PLAY FOR:

- 10.1 Players may play for more than one (1) team on any fixture day for round matches.
- 10.2 Once teams are graded for the final series a player can play for more than one (1) team, if they have qualified for both teams, and the teams are not in the same grade.

11. DURATION OF MATCHES AND TIMESLOTS:

- 11.1 Where possible matches will be forty-five (45) minutes duration, consisting of two (2) twenty (20) minute halves and a five (5) minute halftime break.
- 11.2 There will be five (5) minutes break between the finish and start of each match.
- 11.3 Allocation of matches to available timeslots is at the discretion of the Competition Administrator. All teams must be available to play all timeslots. Whilst efforts to accommodate any special timeslot requests will be considered, this may not always be possible.

12. MATCH PARTICIPATION RECORDS:

- 12.1 The **TTF Team Manager app** is to be used by each team to record all players that play in their team in a match (including finals). Only players **who actually played** in a match are to be recorded.
- 12.2 Players who are not correctly recorded as 'played' in a match will not have that match count towards their eligibility to play in the final series and in the case of an injury, the player/s are not covered by the TFA insurance.
- 12.3 Failure to record a player who played may also result in the match being classed as a forfeit by the offending team.
- 12.4 Recording of players as 'played' will open prior to a match and will close two (2) hours after the match ends. **Once access closes players will not be able to be recorded as playing in that match**

13. SCORING:

In all matches each Try scored will be worth one (1) point.

14. COMPETITION POINTS:

- 14.1 Points for all competitions will be as follows:
- Win/Bye.....3 points.
 - Draw2 points.
 - Loss1 point.
 - Forfeit0 points.
- 14.2 In all round matches if a forfeit occurs, points 'For' & 'Against' will be allocated to the teams. In this case the team forfeiting will be allocated 0 points 'FOR' and 5 points 'AGAINST'. The non-offending team will be allocated 5 points 'FOR' and 0 points 'AGAINST'.

15. COMPETITION ROUNDS:

- 15.1 The number of competition rounds shall be determined by the number of weeks of the competition.
- 15.2 Uneven rounds may occur, and no additional matches will be played.

16. TEAM ON A BYE:

- 16.1 If a pool has an uneven number of teams in the competition, it will be necessary for that pool to have a bye each week.
- 16.2 A team on a bye will be counted as a match played by the players that played in that team the week prior to the bye occurring. Players will be marked automatically as 'playing' the week of the bye.
- 16.3 All normal rules apply to those players as if they had played the day the bye occurred.
- 16.4 A team on a bye will not receive any 'FOR' or 'AGAINST' points.

Please support our Valued Sponsors for 2023

Colliers; Key Motors Townsville;

Townsville City Council; Queensland Government (S&R); KH Digital;

Coca Cola, DC Services; Complete TAG Solutions; Shellz Shaved Ice,

RID Australia; Willow Screens; Dianne's Catering

Colliers



17. INTERRUPTED & CANCELLED MATCHES:

Should a match be interrupted due to injury or any other extenuating circumstance, the following is to be the policy.

17.1 Prior to half-time

17.1.1 The match is to be replayed in its entirety.

17.1.2 If the match is unable to be replayed then the match will result in a draw and both teams will be allocated 'For/Against' points of 5/5.

17.2 After half-time

17.2.1 Round and final matches - the match (and score) is to stand as it was when play stopped.

17.2.2 Final series matches – if interrupted after half-time and leaves the match as a drawn match.

- After the siren to signify the end of the match has sounded the match will move to the closest spare field available and a 'Drop-Off' will occur on the alternative field.
- The next timeslot would hold as per usual until the 'drop-off' is played.

17.3 Cancelled fixture day:

17.3.1 If on a fixture day all matches are cancelled, the replaying of the matches will be at the discretion of the TTF General Committee.

17.3.2 If matches are not replayed, then all teams who were to play will receive two (2) competition points and will be allocated 'For/Against' points of 5/5.

17.3.3 Bye teams will receive the usual three (3) competition points but no 'FOR'/'AGAINST' points.

17.4 Cancelled fixture matches: if on a fixture day some matches are cancelled due to rain, etc., then the following will apply:

17.4.1 Those matches that were able to be played will receive points as per the scorecard.

17.4.2 Those matches that were part played Rule 17.1 & 17.2.1 will apply.

17.4.3 Those matches that were unable to be played, Rule 17.3 points will apply.

17.4.4 In the case of a final's match, the replaying of the affected match/es will be at the discretion of the TTF executive.

18. FORFEITS AND WITHDRAWALS:

18.1 Teams must be in attendance at their playing field, five (5) minutes before the commencement of their match. Any team that cannot field a minimum of four (4) players on the field for a match on the scheduled date (mixed must meet the requirement of a maximum of three (3) males and a minimum of one (1) male and a minimum of one (1) female) after five (5) minutes of the siren going, will be deemed to have forfeited that match.

18.2 In the case of a known forfeit, a team **MUST** notify the TTF Secretary by **4.00pm** prior to the scheduled match. This will then allow sufficient time to notify the opposing team that the match is a forfeit.

18.3 Any team that forfeits and fails to notify the TTF Secretary by 4:00pm will result in the **loss of three (3) competition points** from the offending team's total points.

18.4 In the case of a forfeit, the non-offending team will be counted as a team on a bye and rules associated with a bye team (Rule 16.1 to 16.3) will apply.

18.5 Players in both teams affected by a forfeit are not required to be recorded as playing for the forfeit match.

18.6 Any team that forfeits three (3) matches shall be immediately removed from the competition, unless an acceptable reason is presented to the TTF executive.

18.7 Any team that forfeits a match during the final series will be removed from the competition, unless an acceptable reason is presented to the TTF executive.

18.8 Players of any team that withdraws within the first **two (2) weeks** of competition shall be liable for the nomination deposit of **\$330.00**.

18.9 Players in a team that withdraws **after** the second week of competition shall be liable for the full nomination fees, plus the late fee charges.

18.10 **Players in any team that withdraws and still has fees outstanding will be listed as un-financial until the team's outstanding fees are paid.**

19. INTERCHANGE AREA:

19.1 The 'Interchange Areas' at Queens Park are on the sideline 10 metres either side of halfway. Due to limited space between some fields, teams may be required to interchange from the same side.

19.1.1 Field 1 – left side of field, and Field 2 – right side of field.

19.1.2 Field 3 and 4 – Clubhouse side.

19.1.3 Field 5 and 6 – Cricket pitches.

19.1.4 Field 7 and 8 – Warburton Street side of the fields.

19.1.5 In all instances if distance permits the depth of the Interchange Area shall be 2 metres.

Please support our Valued Sponsors for 2023

Colliers; Key Motors Townsville;

Townsville City Council; Queensland Government (S&R); KH Digital;

Coca Cola, DC Services; Complete TAG Solutions; Shellz Shaved Ice,

RID Australia; Willow Screens; Dianne's Catering

Colliers



- 19.2 **Interchange procedure:**
- 19.2.1 Players may interchange at any time.
 - 19.2.2 There is no limit on the number of times a player may interchange.
 - 19.2.3 Interchange players must remain in their designated 'Interchange Area' for the duration of the match.
 - 19.2.4 Interchanges may only occur after the player leaving the 'Field of Play' has entered the 'Interchange Area'.
 - 19.2.5 Players leaving or entering the 'Field of Play' shall not hinder or obstruct play.
 - 19.2.6 Players entering the 'Field of Play' must take up an 'Onside' position before becoming involved in play.
 - 19.2.7 When an intercept has occurred or a line break made, players are not permitted to interchange until the next 'Touch' has been made or the ball becomes 'Dead'.
 - 19.2.8 Following a 'Try', players may interchange at will, without having to wait for the player to enter the 'Interchange Area' but, must do so before the 'Tap' being taken to recommence play.
- 19.3 Team Coach(es) and Team official(s) are permitted in the 'Interchange Area' or at the end of the 'Field of Play' for the duration of the match. They may move from one position to the other but shall do so without delay. While in position at the end of the 'Field of Play' the Team Coach(es) or Team official must remain no closer than five (5) metres from the 'Dead Ball Line' and must not coach or communicate (verbal or non-verbal) with either Team or the Referees
- 19.4 **Spectators are not permitted in the 'Interchange Area' and must be a minimum of five (5) metres from the 'Field of Play'.**

20. FINAL SERIES ROUNDS:

- 20.1 In all grades, the top four (4) teams who have the highest points score at the end of the round matches will progress to the final series. The final series will be a two (2) week series with the following draw utilised:
- Week 1: (A) 1 v 4 (B) 2 v 3 **Elimination Final.**
 - Week 2: Winner 'A' v Winner 'B' **Grand Final.**
- 20.2 In grades that have three (3) or less teams, it shall be at the discretion of the TTF executive the format for the final series that will be utilised.
- 20.3 Grades may be created in pools with excessive numbers for the finals. This shall be at the discretion of the TTF executive.

21. DETERMINING POSITIONS FOR FINAL PLACINGS:

If teams are on equal points at the completion of the round matches, 'for and against' results will be used to decide the higher teams for the final series.

- 21.1 The 1st (**Difference method**) is determined by subtracting the total of Tries 'against' from the total of Tries scored 'for'. The team with the best difference will obtain the higher position.
- Example:
 Team A scores 50 for and 10 against = 40
 Team B scores 40 for and 20 against = 20
 Team A obtains the higher position.
- 21.2 The 2nd (**Percentage method**) is utilised if teams are still equal after the difference method. This system ensures that the team with the least number of Tries scored against them would obtain the higher position. 'For' divided by 'Against' multiplied by 100
- Example:
 Team A = $\frac{50}{10} \times \frac{100}{1} = 500\%$ Team B = $\frac{60}{20} \times \frac{100}{1} = 300\%$
 Team A obtains the higher position.
- 21.3 The 3rd (**Drop-Off method**) is utilised if teams are still equal after the other 2 methods are used. The teams that are still equal would play a drop-off to decide the final series positions.

22. QUALIFYING FOR FINALS:

- 22.1 For a player to qualify to play in the final series for a given team, that player must have -
- 22.1.1 Registered online with that team by the **1st June in the year of the competition.**
 - 22.1.2 Have been recorded as 'played' for a minimum of **four (4)** round matches via the **Team Manager app** for that team during the season or have a concession granted as per Rule 23.
- 22.2 For the purpose of this rule, all matches (including the first two (2) weeks before being split into pools), 'Byes' and 'Rain Outs' can also count as matches played provided that the player has played for that team the week **immediately prior** to the match, 'bye' or 'rain out' occurring.
- 22.3 If a Protest is upheld, any team that is found to have played a player who has not qualified correctly for the finals will have their match counted as a forfeit.

Please support our Valued Sponsors for 2023

Colliers; Key Motors Townsville;

Townsville City Council; Queensland Government (S&R); KH Digital;

Coca Cola, DC Services; Complete TAG Solutions; Shellz Shaved Ice,

RID Australia; Willow Screens; Dianne's Catering

Colliers



- 22.4 In the final series, players may play for more than one (1) team providing that they qualify for the teams and the teams are not in the same grade.
- 22.5 Once a player plays a match in the final series for a team in a specific grade, they cannot then play in any other team in that grade.
- 22.6 If a Protest is upheld, any team that plays a player in the finals who has already played in the finals for another team in that grade will have their match counted as a forfeit.
- 22.7 If a Protest is upheld, any team that plays a player who is underage in any finals will have their match countered as a forfeit.
- 22.8 All teams that compete in the finals must be fully paid and have no nomination fees or other accounts outstanding.

23. QUALIFYING CONCESSION:

- 23.1 If a player who is a financial member of a team and is properly registered with a team, should become sick, injured, pregnant, or for work purposes will be unable to play sufficient matches with their team to qualify for the final series, then that player can apply to the TTF Executive for a 'Qualifying Concession'.
 - 23.1.1 Player is to complete a 'Qualifying Concession' request form (available from the TTF Secretary) and then submit the completed form to their team contact for endorsement.
 - 23.1.2 Request form must outline the reason that they are unable to play the required matches to qualify. (In the case of an injury a copy of the Doctors certificate to be included)
 - 21.1.3 Must list the team the request applies to. (Concession will be granted for one (1) team only.
 - 21.1.4 Request form is then submitted to the TTF Secretary by the player's team contact on their behalf.
 - 21.1.5 The application must be received within seven (7) days of the reason for the request occurring.
- 23.2 Players (including students) who do not reside in the Townsville District (Townsville District covers Ingham, Charters Towers and the Burdekin areas) will not be eligible for this concession.
- 23.3 **The player is not to be recorded as 'playing' using the Team Manager app unless they actually play in a match.**

24. PLAYER TRANSFER CLEARANCES, UN-FINANCIAL/SUSPENDED MEMBERS:

- 24.1 Players wishing to transfer to another team during the competition must provide the TTF executive with a written clearance from the team they are leaving, ensuring that they have resolved all their financial obligations to their former team.
- 24.2 Players listed as un-financial with any TFA affiliated bodies (i.e. team, club, association, regional, state or national) shall not be permitted to play, coach or referee until their account is settled.
- 24.3 Players who have been suspended by any TFA affiliated bodies (i.e. association, regional, state or national) shall not be permitted to play, coach or referee until their suspension has been served.
- 24.4 The penalty for playing an un-financial/suspended player is a loss of three (3) competition points.

25. PROVISION OF REFEREES (MATCH OFFICIALS):

- 25.1 All teams must provide at least one (1) referee (2 would be preferable) when they nominate their team. It is deemed to be these individuals' responsibility to fulfil all their allocated refereeing duties by refereeing or else finding a replacement.
- 25.2 If a team's referee (or replacement referee) fails to attend their allocated match, the team will **lose two (2) competition points.**
- 25.3 Referees shall be allocated to all matches by the TTRA, who will try to ensure that all matches have at least one experienced referee officiating.
- 25.4 If there are insufficient referees or the appointed referees are unavailable, then each team will be required to supply one of their number to referee their match.
- 25.5 They do not have to be qualified to start, though should attend a referee course at their earliest convenience.
- 25.6 All referees must (at a minimum) complete the free Sport Australia Community Officiating General Principles online course via THE NEST - <http://touchfootball.etrainu.com>. Referee courses are run throughout the season – please visit www.ttra.org.au/start to find out when the next course is being held. This will also ensure that they will be covered for Professional Indemnity by the TFA National Insurance policy.
- 25.7 Referees are required to register online at www.ttra.org.au/register to the TTRA as a Referee to be covered by the TFA Insurance policy if injured whilst refereeing and to record their bank details for their referee payments.
- 25.8 Referees are required to wear the TTRA white/lime green on-field referee shirt. The TTRA will have shirts and whistles available that may be borrowed, though they must be returned at the end of play each night. New whistles may also be purchased from the TTRA.

Please support our Valued Sponsors for 2023

Colliers; Key Motors Townsville;

Townsville City Council; Queensland Government (S&R); KH Digital;

Coca Cola, DC Services; Complete TAG Solutions; Shellz Shaved Ice,

RID Australia; Willow Screens; Dianne's Catering

Colliers



26. REQUESTS FOR SPECIAL CIRCUMSTANCES NOT COVERED BY THESE BY-LAWS:

- 26.1 Where there arises any special circumstance that is not already covered by these by-laws then a team may make application in writing to the TTF Executive to have their situation considered.
- 26.2 All requests must be in writing signed and submitted by the team's registered contact.
- 26.3 Any requests under this rule that apply to the final series, must be submitted to the TTF executive by end-of-play two (2) weeks prior to the start of the final series.

27. PROTEST REPORTS:

- 27.1 All protest reports are to be in writing and signed by the team contact/TTF Official and submitted to the TTF Secretary/Competition Administrator **immediately following** the match.
- 27.2 Protest report forms are available from administration at the competition.
- 27.3 Further supplementary information can be submitted by email to the TTF Secretary within **48 hrs**. These forms are also available on the TTF webpage.
- 27.4 Protests reports relating to final scores, by-laws etc will be addressed by the Executive.
- 27.5 In general reports lodged on match day/night will not be addressed until the next business day after the incident.

Note: *Protests against refereeing decisions will not be accepted.*

28. INCIDENT REPORTS: (as per the TFA Disciplinary Regulations Manual 2014)

- 28.1 Incident reports are to be submitted by the referee/participant/official **immediately** following the match.
- 28.2 Incident report forms are available from administration at the competition.
- 28.3 Further supplementary information can be submitted, by email to the TTF Secretary within **48 hrs**. These forms are available from the TTF webpage.
- 28.4 Incident reports will be addressed by the TTF Disciplinary Tribunal Chairman.
- 28.5 In general, reports lodged on match day/night will not be addressed until the next business day after the incident.



Please support our Valued Sponsors for 2023

Colliers; Key Motors Townsville;

Townsville City Council; Queensland Government (S&R); KH Digital;
Coca Cola, DC Services; Complete TAG Solutions; Shellz Shaved Ice,
RID Australia; Willow Screens; Dianne's Catering



SCHEDULE 1»

Competition Due Dates:

Team nominations due for inclusion in Round 1 fixtures. Five days prior to competition start date. Due 5:00pm -	Wednesday, Mar 1 st , 2023
Start of Competition Mixed commence - Veterans commence -	Monday, Mar 6 th , 2023. Tuesday, Mar 7 th , 2023.
Team nomination fee is \$1550 per team (includes the \$330 deposit). 50% of nomination fee (\$775) due the first night the team plays, with remaining \$775 due the second night the team plays. 1 st Payment due on or before - 2 nd Payment due on or before -	Team's 1 st match. Team's 2 nd match
Late team nomination fee payment Any team that has not paid on or before their second match will incur a late fee. Late Fee of \$110 (inc gst) --	After 2 nd match.
Teams not paid in full (inc. late fee) after third week of competition. Will not be permitted to continue playing and their players will be listed as un-financial until team nomination fee (inc. late fee) is paid. Due 5:00pm -	Friday, Mar 24 th , 2023.
Team Uniforms are due. By the 6 th week of the competition Mixed due - Veterans due -	Monday, Apr 10 th , 2023. Tuesday, Apr 11 th , 2023.
All participants (inc. referees) are required to be registered to be covered by insurance, before they start playing/refereeing. Due -	1 st match
Player registrations close for Finals. If not registered, player will not be permitted to play in finals. Midnight -	Thursday, Jun 1 st , 2023.
Semi-Finals Mixed - Veterans -	Monday, Jul 17 th , 2023 Tuesday, Jul 18 th , 2023
Grand Finals Mixed - Veterans -	Monday, Jul 24 th , 2023 Tuesday, Jul 25 th , 2023

Please support our Valued Sponsors for 2023

Colliers; Key Motors Townsville;

Townsville City Council; Queensland Government (S&R); KH Digital;
 Coca Cola, DC Services; Complete TAG Solutions; Shellz Shaved Ice,
 RID Australia; Willow Screens; Dianne's Catering

Colliers



SCHEDULE 2»

Penalties for By-Law Violations:

Non-payment of Nomination fee on or before team's second match	By-Law 2.2.2	Late fee of \$110 (inc. GST) incurred.
Non-payment of Nomination fee by due date	By-Law 2.2.3	Removal from competition until fees including late fee is fully paid. Players listed as un-financial.
Unregistered players	By-Law 3 & 22	Not covered by TFA Insurance and players not permitted to play in finals. Team that plays unregistered player/s in the final will have their match counted as a forfeit.
Team with player/s not in correct uniform	By-Law 4.2	Loss of one (1) competition point
Team that plays an underage player (e.g. Vet player doesn't turn 30 or over by the 31 Dec in year of comp) in the round matches.	By-Law 7	Match counts as a forfeit by the offending team.
Team plays >14 players in a match	By-Law 8	Match counts as a forfeit by the offending team.
Player (who played) not recorded as 'played' via the Team Manager app.	By-Laws 12	Match will not be used as a 'match played' by that player. If protest is upheld, the match will count as a forfeit by the offending team.
Failure to notify TTF Secretary of a forfeit by set time.	By-Law 18.3	Loss of three (3) competition points from offending team's total points.
Team that forfeits 3 matches	By-Law 18.6	Removal from competition if reason not accepted by TTF executive.
Team that forfeits during the finals	By-Law 18.7	Removal from competition if reason not accepted by TTF executive.
Team withdrawal within first 2 weeks of competition.	By-Law 18.8	Team owes deposit fee of \$330 , players un-financial until paid.
Team withdrawal after 2nd week of competition.	By-Law 18.9 18.10	Team owes full nomination fee, including late fees, players un-financial until paid.
Team plays player/s in the finals that have not qualified for finals.	By-Law 22.3	If Protest is upheld, the match counts as a forfeit by the offending team.
Team that plays a player in the final series that has already played for a team in the finals in the same grade.	By-Law 22.6	If Protest is upheld, the offending team will have their match counted as a forfeit.
Team that plays an underage player final series.	By-Law 22.7	If Protest is upheld, the match counts as a forfeit by the offending team.
Team permitting an un-financial/suspended player to play in a match	By-Law 24.4	Loss of three (3) competition points. In a final, match counts as a forfeit.
Team referee/replacement fails to attend their allocated match.	By-Law 25.2	Loss of two (2) competition points.

Please support our Valued Sponsors for 2023

Colliers; Key Motors Townsville;

Townsville City Council; Queensland Government (S&R); KH Digital;
Coca Cola, DC Services; Complete TAG Solutions; Shellz Shaved Ice,
RID Australia; Willow Screens; Dianne's Catering

Colliers



QUEENS PARK FIELD LAYOUT

SPECTATOR NO-GO AREA

No spectators within 5m of the edge of any field while in use

INTERCHANGE AREA

Players and officials only



Please support our Valued Sponsors for 2023

Colliers; Key Motors Townsville;

Townsville City Council; Queensland Government (S&R); KH Digital;
Coca Cola, DC Services; Complete TAG Solutions; Shellz Shaved Ice,
RID Australia; Willow Screens; Dianne's Catering

Colliers

